

Polices

SECURITY

WEAPONS POLICY

Cosplay guns must clearly be facsimiles and be holstered or at your side when not posing for pictures. For peace-bonding questions, please visit Operations or consult with the Cosplay Staff.

Use Common Sense, respect your fellow attendees.

Items that are confiscated by security due to unsafe behavior or policy violations may or may not be returned to you.

Live steel should be left in the sheath (or scabbard) and tied in a peace bond at all times/

Anime Detour does not allow guns on the premises, no anything that fires a projectile of any kind. (Exception: Bows are allowed, as long as you have NO arrows or similar ammunition)

No fighting! This includes sparring and play fighting.

GENERAL BEHAVIOR

1) All state, federal, and local laws and curfews should be adhered to during the convention. If something is illegal outside the convention, it is illegal INSIDE the convention.

2) DISRUPTIVE BEHAVIOR WILL NOT BE TOLERATED: Anime Detour reserves the right to revoke membership badges for any reason. Unacceptable behavior includes, but is not limited to, things such as: fighting, harassment, damaging or misusing Convention / Hotel property, stealing, roughhousing, and causing injury or harm to another or yourself.

3) To reemphasize, NO HARASSMENT WILL BE TOLERATED - SEXUAL OR OTHERWISE: Anime Detour is an event that promotes the diversity of our community. We accept anyone who comes in the spirit of good will and participation.

4) Convention members are to follow instructions given by Anime Detour Staff members. If a Staff member tells you to stop doing something, stop doing it immediately or Security will be notified. If you are told to move, please get out of the way.

5) If you bring something to the attention of staff, it should be something that involves physical injury, property damage, theft, or a violation of one of the other rules. Personality conflicts and private troubles will not be with dealt with by convention staff, unless it becomes disruptive to other members.

6) NO SLEEPING IN HALLWAYS OR CONVENTION SPACES: If you want to sleep, you will need to make arrangements before hand. No exceptions, we will wake you up and have you move.

7) NO UNDERAGE DRINKING!!! If you are serving alcohol in your room you MUST card! If we catch you serving alcohol or other illegal items to minors, YOU WILL BE EJECTED! We will confiscate the alcohol.

8) NO CLOGGING UP THE HALLWAYS! We have small hallways in the Ramada MOA, and it makes them even smaller when you stop to chat with your friends! Please move to an out of the way area to have your conversation. This also pertains to people posing for cosplay photos. Please move out of the flow of traffic when posing for photographs. An area for photoshoots will be made available in the Lounge. Security will be circulating in an attempt to keep hallways relatively passable. Continual violations and repeat behavior will force us to pull your badge as per order of the Fire Marshal.

9) Please pick up after yourself. Please give the hotel housekeeping staff a break by picking up after yourself and others. Treat the hotel staff and property with respect.

10) NOISE: Please keep it down during the late night hours. Your fellow convention members are trying to sleep.

11) LOST AND FOUND: All lost items should be taken to Operations (Room 258, Cheyenne Suite). If you have lost an item, report to Operations to see if it has been found.

12) Please respect the badgers, and show them your badges when they ask. These volunteers folks are congoers just like you, and are aiding us to help better the convention. If we catch you hassling the badgers for any reason, we will first pull your badge and then escort you out of the convention.

13) Anyone found without a badge in the convention area will be handed over to security. Registration is important, it ensures that we are able to stage this convention, and also, it keeps out the undesirable elements, thereby making a fun and safe environment for all our members.

14) ENFORCEMENT: If you observe another convention attendee breaking the rules and/or if another convention member is creating a disturbance, please report this occurrence to Operations (Room 258) or Security.

15) EMERGENCIES: In the event of a medical emergency, please contact convention or hotel staff for assistance or dial 911.

LIGHT AND HAZE EFFECTS

Some Main Programming events at Anime Detour will contain the following:

Moving, Flashing, Color Changing Lights and Theatrical Non-Particulate, Hypo-Allergenic Haze. If you have a history of Severe Asthma, Seizures or are in anyway Photo-Sensitive, it is recommended that you do not attend these programs.

GENERAL COSTUME POLICIES

1. Please be respectful of all convention attendees.
2. Please keep your costumes to a PG-13 rating. No lewd or vulgar comments on costumes are permitted.

3. No costume is still no costume. (No nudity.)
4. Do not have any sharp objects on your costume.
5. Photography must be taken out of the flow of traffic. Do NOT clog hallways.
6. ALL weapons must be peace-bonded, holstered, or appropriately marked...no ammo allowed.
7. Senior Staff and Security have the final word on inappropriate costumes.
8. If you have a question/problem with/about a weapon or prop: See Security Staff.
9. If you have a question about the appropriateness of a costume: See Cosplay Staff.

GAME ROOM RULES

1. Take care of your own stuff. Convention staff are not responsible for your items. Don't leave your property unattended.
2. Clean up after yourself. If you set up a table a certain way, bring gaming materials, or rearrange anything, put it back the way it was when you arrived once you're done.
3. No food or beverages allowed. The Consuite is just down the hall in room 215.
4. No adult themed gaming or adult language. This is a family convention, thank you.
5. Table space priority goes to scheduled events.
6. Feel free to use empty tables for open gaming. You can sign up for game tournaments ahead of time in the room they are scheduled for.

VIDEO ROOM RULES

1. Do not touch the video equipment, if there is a problem please notify Video personnel.
2. No sleeping, eating or drinking in the Video Rooms. If you are caught sleeping in the Video Rooms you will be asked to leave.
3. Please turn off cell phones.
4. Be courteous, and do not talk during the programs.
5. Have photo ID available if asked to verify your age.
6. Do not leave young children unattended in the Video Rooms.
7. Do not block the aisles.
8. Follow all instructions by the attending personnel.